

# Approximating functions of few variables in high dimension

Based on joint work with Ron DeVore and Guergana Petrova

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# General problem

Many real life or scientific phenomena are modeled by functions that depend on many variables e.g.

- bank's decision to give credit,
- classification of medical images e.g. mammograms,
- digital picture is a function of millions of variables (brightness at each pixel)

We want to understand (approximate) such a function. This is very difficult to handle – **curse of dimensionality**.

Very often in practice number of significant variables is much smaller –  
sparsity

There are many mathematical approaches to deal with this

- 1 Weighted norms in information based complexity
- 2 Juntas in theoretical computer science
- 3 Dimensionality reduction of data sets.
- 4 Compressed sensing

When we deal with functions one common assumption is that we can  
compute values of our function but it costs us.

First two are related to our work so let me explain a bit

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# Information based complexity sampler

Let  $H$  be a Hilbert space of smooth functions on  $[0, 1]^N$ . The norm is a weighted norm like

$$\|f\|_w^2 = \sum_{\Lambda \subset \{1, 2, \dots, N\}} a_\Lambda \|\partial^\Lambda f\|_2^2$$

for some positive  $a_\Lambda$ 's. We assume that  $H \subset C([0, 1]^N)$ . If  $a_\Lambda$  big then  $\|\partial^\Lambda f\|_2$  must be small; various sets of coordinates have different impact on the function.

They want to approximate  $f$  with  $\|f\|_w \leq 1$  in  $L_2([0, 1]^N)$ .

**Question** Given accuracy  $\epsilon$  how many point values are needed to construct  $\tilde{f}$  such that  $\|f - \tilde{f}\|_2 \leq \epsilon$

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A function  $f : \{0, 1\}^N \rightarrow \{0, 1\}$  which depends only on  $\ell$  variables is an  $\ell$ -junta.

**Question** How many point values we need to learn an  $\ell$ -junta i.e. to find all essential variables.

Points may be either random (then we learn with high probability) or deterministic.

# Our setup

We have a function  $f$  defined on  $[0, 1]^N$  where  $N$  is big. We assume that there exists a  $g$  on  $[0, 1]^\ell$  with  $\ell$  small and integers  $j_1 < j_2 < \dots < j_\ell \leq N$  such that

$$f(x_1, \dots, x_N) = g(x_{j_1}, \dots, x_{j_\ell}) \quad \text{exact case}$$

or

$$\|f(x_1, \dots, x_N) - g(x_{j_1}, \dots, x_{j_\ell})\|_\infty \leq \epsilon. \quad \text{approximate case}$$

We know  $\ell$  (or an estimate for  $\ell$ ). We do not know  $g, j_1, j_2, \dots, j_\ell$  nor  $\epsilon$ . We assume  $g$  is smooth.

We want to find a subset  $\mathcal{C} \subset [0, 1]^N$  of small cardinality such that values  $f(c)$  with  $c \in \mathcal{C}$  will allow us to find  $\tilde{g}(x_{j'_1}, \dots, x_{j'_\ell})$  which is a good approximation to  $f$  in sup norm.

There are both similarities and differences between our setup and IBC or juntas

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# Our setup–comments

- I will talk mostly about non–adaptive algorithm.
- Even in the exact case we cannot expect to find  $j_1, \dots, j_\ell$ . There may be coordinates of  $g$  that do not show when we take our point values.
- Obviously there is no hope to recover  $g$  exactly.
- Our algorithms are rather theoretical—we are interested in the number of points needed.

# Smoothness and approximation

Let  $h = 1/L$  with  $L$  an integer. Lattice of equally spaced points  $\mathcal{L} := h\mathcal{L}_\ell := \{h(i_1, \dots, i_\ell), 0 \leq i_1, \dots, i_\ell \leq L\} \subset [0, 1]^\ell$ . For each  $h$ , we have a nice linear operator  $A_h : C(\mathcal{L}) \rightarrow C([0, 1]^\ell)$  such that:

- 1  $\|A_h\| \leq C_0$ , for all  $L = 1, 2, \dots$ .
- 2 If  $g$  depends on  $k \leq \ell$  variables then  $A_h(g)$  depends only on these variables. So,  $A_h(g) = g$ , for any  $g \equiv \text{const}$ .

We consider the following approximation class:

$$\mathcal{A}^s := \mathcal{A}^s((A_h)) = \{g \in C([0, 1]^\ell) : \|g - A_h(g|\mathcal{L})\|_\infty \leq Ch^s\},$$

with semi-norm  $|g|_{\mathcal{A}^s} := \sup_h \{h^{-s} \|g - A_h(g|\mathcal{L})\|_\infty\}$ .

For natural  $A_h$ 's those are real smoothness spaces.

# Exact case I

We need two things

- 1 Active variables  $j_1, j_2, \dots, j_\ell$ .
- 2 Values of  $g$  in points from  $\mathcal{L}$ .

This will give us approximation up to  $Ch^5$ . Even when we know  $j_1, \dots, j_\ell$  for 2. we need at least  $(L+1)^\ell$  points.

How much do we have to pay to find appropriate coordinates?

## Exact case—First attempt

Let  $\mathcal{A}$  be a collection of partitions  $\mathbf{A}$  of  $\{1, 2, \dots, N\}$ .  $\mathcal{A}$  is  $\nu$ -separating if

- 1 each  $\mathbf{A}$  consists of  $\nu$  disjoint sets  $A_1, \dots, A_\nu$
- 2 given any  $\nu$  distinct integers  $i_1, \dots, i_\nu \in \{1, \dots, N\}$ , there is a partition  $\mathbf{A}$  in  $\mathcal{A}$  such that each set in  $\mathbf{A}$  contains precisely one of the integers  $i_1, \dots, i_\nu$ .

There exists such collections  $\mathcal{A}$  of cardinality  $\leq 2\nu e^\nu \ln N$

We fix a  $\ell$ -separating collection  $\mathcal{A}$ .

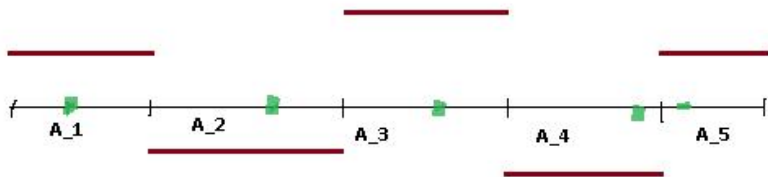
For any  $\mathbf{A} \in \mathcal{A}$  and  $s = 1, \dots, \ell$  we construct base points subordinated to the partition  $\mathbf{A}$

$$\mathcal{P}_{\mathbf{A}} = \left\{ P = \sum_{i=1}^{\ell} \alpha_i \chi_{A_i}, : \alpha_i \in \{0, 1/L, \dots, 1\} \right\}$$

i.e.  $P$  has coordinate value  $\alpha_i$  at each coordinate index in  $A_i$ . We consider base points i.e.  $\bigcup_{\mathbf{A} \in \mathcal{A}} \mathcal{P}_{\mathbf{A}}$ . There are  $(L + 1)^\ell \#(\mathcal{A})$  base points.

# Base points

$\ell = 5$  so  $\mathbf{A} = (A_1, A_2, \dots, A_5)$ .



There exists  $\mathbf{A}$  and  $s$  such that  $f(\mathcal{P}_{\mathbf{A}}^s) = g(\mathcal{L})$ .

# How to locate active coordinates?

For  $\mathbf{A} \in \mathcal{A}$ ,  $\mathbf{A} = (A_1, \dots, A_\ell)$ , we examine the base points  $\mathcal{P}_{\mathbf{A}}$  subordinate to this  $\mathbf{A}$ . We say the set  $A_i$  is a **change set** if there is a pair  $P, P' \in \mathcal{P}_{\mathbf{A}}$ , for which  $P_i$  and  $P'_i$  only differ on  $A_i$  and  $f(P_i) \neq f(P'_i)$ .

**A change set must contain an active variable.** But how to locate it?

- 1 Add dummy coordinate – I use it for exact case.
- 2 Hunt for active variables in change sets I use it for approximate case.

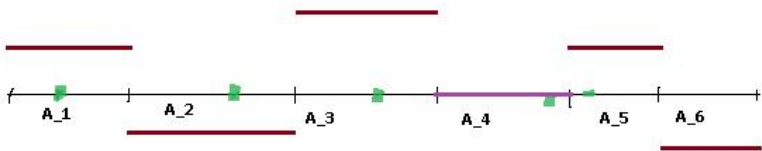
# Exact case–Final algorithm I

- We fix a  $(\ell + 1)$ –separating collection  $\mathcal{A}$ .
- For any  $\mathbf{A} \in \mathcal{A}$  and  $s = 1, \dots, \ell + 1$  we construct base points subordinated to the partition  $\mathbf{A}$

$$\mathcal{P}_{\mathbf{A}}^s = \left\{ P = \sum_{i=1}^{\ell+1} \alpha_i \chi_{A_i}, : \alpha_i \in \{0, 1/L, \dots, 1\} \text{ and } \alpha_s = 0 \right\},$$

i.e.  $P$  has coordinate value  $\alpha_i$  at each coordinate index in  $A_i$ . We consider **base**

**points** i.e.  $\bigcup_{\mathbf{A} \in \mathcal{A}} \bigcup_{s=1}^{\ell+1} \mathcal{P}_{\mathbf{A}}^s$ . There are  $\leq (L+1)^\ell (\ell+1) \#(\mathcal{A})$  base points.



# Exact case–Final Algorithm II

- We take the values of  $f$  at **all** base points. There exists  $\mathbf{A}$  and  $s$  such that  $f(\mathcal{P}_{\mathbf{A}}^s) = g(\mathcal{L})$ .
- For  $\mathbf{A} \in \mathcal{A}$ ,  $\mathbf{A} = (A_1, \dots, A_{\ell+1})$ , we examine the base points  $\mathcal{P}_{\mathbf{A}} =: \bigcup_{s=1}^{\ell+1} \mathcal{P}_{\mathbf{A}}^s$  subordinate to this  $\mathbf{A}$ . We say the set  $A_i$  is a **change set** if there is a pair  $P, P' \in \mathcal{P}_{\mathbf{A}}$ , for which  $P_i$  and  $P'_i$  only differ on  $A_i$  and  $f(P_i) \neq f(P'_i)$ .



P is red

P' is green

- We take all partitions  $\mathbf{A}_1, \dots, \mathbf{A}_s$  with maximal number of change sets; the maximal number of change sets of a partition is  $\mu \leq \ell$

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# Exact case, Final algorithm III

- For each such partition  $\mathbf{A}_j$  let  $U_j$  be the union of non change sets of this partition.
- We take  $\{1, \dots, N\} \setminus \bigcup_{j=1}^s U_j$ . This equals  $\{j_1, \dots, j_\mu\}$ . Any  $\mathbf{A}_j$  with maximal number of change sets gives us  $g(\mathcal{L})$  and  $\{j_1, \dots, j_\mu\}$  are right coordinates.
- Fix  $\mathbf{A}$  with maximal number of change sets and assume  $j_k \in A_k$  for  $k = 1, \dots, \mu$ .  $f|_{\mathcal{P}_\mathbf{A}}$  gives a function  $\hat{g}$  on  $\ell \geq \mu$  dimensional lattice  $\mathcal{L}$  so we get a function

$$\hat{f}(x_1, \dots, x_N) = A_h(\hat{g})(x_{j_1}, \dots, x_{j_\mu}) \in C([0, 1]^N)$$

such that  $\|f - \hat{f}\|_{C[0,1]^N} \leq |g|_{\mathcal{A}^s} h^s$ .

- This algorithm is nonadaptive and uses  $2(L+1)^\ell (\ell+1)^2 e^{\ell+1} \log N$  points

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# Exact case–hunt for change variable

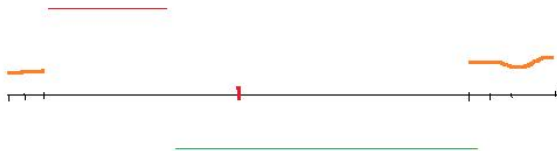
When a change set contains **only one** change variable?



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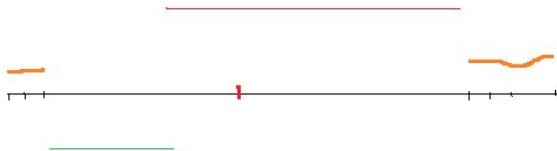
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# Approximate case I

1. We fix an  $\ell$ -separating collection  $\mathcal{A}$ .
2. For any  $\mathbf{A} \in \mathcal{A}$  we construct base points subordinated to the partition  $\mathbf{A}$

$$\mathcal{P}_{\mathbf{A}} = \left\{ P = \sum_{i=1}^{\ell} \alpha_i \chi_{A_i}, : \alpha_i \in \{0, 1/L, \dots, 1\} \right\},$$

i.e.  $P$  has coordinate value  $\alpha_i$  at each coordinate index in  $A_i$ . We consider **base points** i.e.  $\bigcup_{\mathbf{A} \in \mathcal{A}} \mathcal{P}_{\mathbf{A}}$ . There are  $(L+1)^{\ell \#(\mathcal{A})}$  base points.

3. For each  $\mathbf{A}$  and each  $i = 1, \dots, \ell$ , we choose exactly one pair of base points  $P, P' \in \mathcal{P}_{\mathbf{A}}$  such that  $P$  and  $P'$  agree on all of the sets  $A_{\mu} \neq A_i$  and the oscillation  $\text{osc}(P, P') := |f(P) - f(P')|$  is maximal. There are  $\ell \#(\mathcal{A})$  such pairs. We call these pairs **maximal**.

## Approximate case II

4. We fix a set  $\mathcal{B}$  of partitions **into two sets** such that given  $\ell + 1$  distinct integers  $j, j_1, \dots, j_\ell$ , there is a partition  $\mathbf{B} \in \mathcal{B}$  such that one set in  $\mathbf{B}$  contains  $j$  and the other contains all of  $j_1, \dots, j_\ell$ . There are such collections  $\mathcal{B}$  of cardinality  $\leq 2e(\ell + 1)^2 \log N$ .

5. For each maximal pair  $P, P'$  and each  $\mathbf{B} \in \mathcal{B}$ , we define two **padding points**  $Q_\nu := [P, P']_{\mathbf{B}, \nu}$ ,  $\nu = 0, 1$ , as follows. The  $j$ -th coordinate of  $Q_\nu$  for each  $j \in A_\mu$ ,  $\mu \neq i$ , is the common  $j$ -th coordinate of  $P$  and  $P'$ . For each  $j \in A_i$ , the  $j$ -th coordinate of  $Q_\nu$  is the same as that of  $P'$  if  $j \in A_i \cap B_\nu$ . Otherwise it is the same as that of  $P$ .

6. We call a maximal pair  $P, P'$  **useful** if for each  $\mathbf{B} \in \mathcal{B}$ , there is exactly one value  $\nu(\mathbf{B}) \in \{0, 1\}$  such that

$$|f([P, P']_{\mathbf{B}, \nu(\mathbf{B})}) - f(P')| < \frac{1}{4} \text{osc}(P, P'),$$

and

$$|f([P, P']_{\mathbf{B}, \mu}) - f(P)| < \frac{1}{4} \text{osc}(P, P'),$$

for  $\mu \neq \nu(\mathbf{B})$ .

## Approximate case III

7. For each maximal and useful pair of points  $P, P'$  which differ on  $A_i$ , we define

$$J_{P, P'} := \bigcap_{\mathbf{B} \in \mathcal{B}} B_{\nu(\mathbf{B})} \cap A_i.$$

This set is either empty or contains one coordinate.

8. We take all  $J_{P, P'}$ 's and choose  $\ell$  with biggest  $\text{osc}(P, P')$ . Those are our coordinates  $\{j'_1, \dots, j'_\ell\}$ .

9. We take  $\mathbf{A} \in \mathcal{A}$  which separates  $\{j'_1, \dots, j'_\ell\}$ . Values  $f(\mathcal{P}_{\mathbf{A}})$  give us function  $\hat{g}$  on  $\ell$  dimensional lattice  $\mathcal{L}$  so we get a function

$$\hat{f}(x_1, \dots, x_N) = A_h(\hat{g})(x_{j'_1}, \dots, x_{j'_\ell}) \in C([0, 1]^N)$$

# Approximate case–summary

## Theorem

Suppose that  $f \in C([0, 1]^N)$  and there exists a function  $g \in \mathcal{A}^s$  and a coordinates  $j_1, \dots, j_\ell$  such that  $\|f - \tilde{g}\|_{C([0, 1]^N)} \leq \epsilon$  where  $\tilde{g}(x_1, \dots, x_N) = g(x_{j_1}, \dots, x_{j_\ell})$ . Then the above algorithm produces a function  $\hat{f}$  such that

$$\|f - \hat{f}\|_{C(\Omega)} \leq |g|_{\mathcal{A}^s} h^s + C(28\ell + 1)\epsilon,$$

where  $C$  is the constant dependent on the approximation process  $A_h$ . The number of point values used in the algorithm in the adaptive version is

$$\leq (L + 1)^\ell \#(\mathcal{A}) + 2\ell \#(\mathcal{A}) \#(\mathcal{B}) \leq (L + 1)^\ell 2\ell e^\ell \log N + 8(\ell + 1)^4 e^\ell \log^2 N.$$

The number of point values used in the algorithm in the non-adaptive version is

$$\leq (L + 1)^{\ell+1} 8(\ell + 1)^4 e^\ell \log^2 N.$$

# What next?

- Are our estimates for the number of points correct?
- What if the function depends on few variables but they are not the given ones?
- There is a parallel to compressed sensing—what about more analytical algorithms?
- What if points are given to us (i.e. we cannot choose them)?

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